

## DWCA League Rules

### 1. General :

All clubs in the 1st and 2<sup>nd</sup> division shall be scheduled to play each other on a home and away basis. These fixtures will be determined at the pre-season fixtures meeting. All matches shall be of limited overs, one innings duration per team.

- a. Each side shall supply one non-playing scorer.
- b. Independent umpires shall be appointed by DACO for both 1st and 2nd division matches. The Umpires fees are to be shared 50/50 by both sides, with the away side paying the home team their umpires fee on the day of the match.
- c. Teas are to be provided by the home side.
- d. The match and umpire fees will be agreed at the AGM for the following season.

### 2. Conduct of Matches :

Matches shall be conducted in accordance with the official MCC Laws of Cricket except for matters specifically provided within the playing regulations that follow.

- a. Wide Ball - Umpires are instructed to apply a strict and consistent interpretation concerning this Law in order to prevent negative bowling wide of the wicket.
- b. High No Balls (beamers) – Umpires are asked to judge whether a high no ball is indeed dangerous and if so to warn the bowler accordingly. If a ball is bowled high but isn't judged to be a threat to the batsmen (eg. The ball passes a long distance above the batsmans head) then a No Ball is given but no warning issued.

### 3. Fitness of Ground, Weather & Light :

If at any time the umpires agree that the conditions of ground, weather or light or any other circumstances are dangerous or unreasonable, they shall immediately suspend play or not allow play to start or recommence.

#### 4. Normal Hours of Play :

Scheduled start time 2.00pm. However, this start time is flexible as long as both teams agree. If either side is not ready to take the toss 15 minutes before the scheduled start time of the match, the non-offending side can claim the toss. Furthermore, a side not ready to start at the scheduled start time shall lose one over of its innings for every 3.5minutes that they are late.

#### 5. Normal duration of the match :

Normal match duration will be 70 overs, with each team batting for a maximum of 35 overs. Both sides will have an innings of the same duration if the first innings is delayed or interrupted.

- a. The umpires and captains together will judge the match duration
- b. No match shall be less than 30 overs duration. The side batting second shall have allocated, and complete, unless they win or are all out, a minimum of 15 overs to constitute a match.

#### 6. The result :

The side scoring the most runs will win the match. In interrupted matches, 'Run Rate' will be used to provide a run target for the side batting second. Run rate will be calculated to 2 decimal points and the result either rounded up to the next whole number or, if the result is a whole number, 1 should be added to achieve the target total.

#### 7. Points :

- a. For the winning side scoring the most runs - 10 points.
- b. Batting points: 80 runs-1 point, 100 runs-2 points, 125 runs-3 points, 150 runs-4 points, 200 runs-5 points.
- c. Bowling points: 2 wkts-1 point, 4 wkts-2 points, 6 wkts-3 points, 8 wkts-4 points, 10 wkts-5 points.
- d. Side batting second and winning, for each two wickets in hand, provided the total of batting points does not exceed 5 - 1 point. In addition should the side batting second successfully chase a

target of 79 or less, provided the total of batting points awarded does not exceed 5 - 1 point.

- e. Cancelled match (no play at all) - each team will receive 6 points.
- f. Abandoned match (play commenced) - each team will receive 6 points plus any bonus points accrued during the match.
- g. No match result (when no result can be achieved by run rate) - each team shall receive 6 points plus any bonus points accrued during the match.
- h. The losing team batting second and achieving 75% of the target score - 2 points
- i. The maximum points available per match is 20.

#### 8 . Delays or Interruptions to Play:

For any reduction in overs to be applied to the match, there must first be a delay of 30 mins (in total either first innings only or a cumulative 30 mins accrued in the second innings )

- a. First Innings - If during the first innings circumstances delay or interrupt play to the extent of 7 minutes or more (ie after 37 minutes delay), two overs shall be deducted from the match total for every complete 7 minute delay
- b. The First Innings will define the number of overs the side batting second will have at the start of their innings.
- c. The Second Innings - If during the second innings circumstances delay or interrupt play to the extent of (30 cumulative minutes plus) 3.5 minutes or more, one over shall be deducted from the second innings total for every 3.5 minute delay. However, a minimum of 15 overs must be allocated in order for a match to be constituted. Run Rate (see Rules 6 & 11) then applies.

#### 9 . Intervals :

- a. Tea interval - duration 30 minutes, normally taken between innings.

- b. Should the first innings finish before the expected 4pm then the umpires and captains can agree to have a late tea after the second innings.
- c. Drinks interval - will normally be after 18 overs have been bowled or as agreed between the captains and umpires before the toss before the commencement of the match.

#### 10 . Allowable time :

- a. In circumstances which cause loss of playing time and which are beyond the control of the fielding side, any one event which delays play by more than two minutes shall be noted by the umpires and the total time lost through that event shall be excluded from the actual playing time.
- b. Umpires are responsible for noting the start and end time of each innings, allowable time in each innings and the number of completed overs played in each innings.
- c. An innings of 35 overs is expected to be completed within a period of 135 minutes - this times period includes one 5 minute drinks interval but does not include any loss of playing time beyond the control of the fielding side.

#### 11 . Run Rate

'Run Rate' will be used to provide the target to be achieved by the side batting second in reduced matches. On completion of the first innings the run rate achieved is to be calculated and the rate achieved conveyed to both captains. Run rate is to be calculated to two decimal places.

- a. At the start of the second innings, the batting side will know the run rate and therefore the target to be achieved (run rate x overs to be bowled (answer rounded up or if answer whole number + 1) = target score).
- b. Run rate is always calculated on the assumption that the side batting first batted for their full allocation of overs, unless the overs allocated have been reduced in an interrupted first innings.
- c. If no result can be achieved by run rate then the match will be

'no result' and 6 points will be awarded to each team plus any bonus points accrued in the match.

*E.g. Side batting first scores 160 in 35 overs. Run rate is 160/35 = 4.57. If the second innings is reduced by weather to 30 overs the side batting second need to score  $4.57 \times 30 = 137.1$  rounded up to 138 runs.*

## 12 . Bowlers and Fielders

- a. A minimum of 5 bowlers will be required. No bowler may bowl more than 7 overs in a 35 over innings. Where circumstances reduce the overall number of overs of the match, no bowler may bowl more than 20% of the revised allocated overs (unless this was already exceeded before the interruption). Where the total overs is not divisible by 5, one additional over shall be added to the maximum number per bowler necessary to make up the balance.
- b. In the event of a bowler breaking down mid-over then that over may be completed by another player but the parts thereof of the over will count as whole overs against the original bowler and her replacement.
- c. There are no specific fielding restrictions. The normal MCC Laws of Cricket are to be followed with respect to fielders.

## 13 . Match Balls

- a. Each side shall provide one new match ball, both balls to be lodged with the umpire before the toss before the commencement of the match.
- b. The side fielding second MUST use the second new ball.
- c. The ball used must be a 5oz ball as approved and supplied by the Devon Women's League.
- d. Spare balls, preferably league approved 5oz balls in suitable condition shall be provided by the home team for inspection and approval of the umpires. The selection of a spare ball when the ball previously used is lost or unfit for further use, shall be as directed by the umpires.

#### 14. Match Results / Reports

- a. The result must be checked by both captains upon completion of the match - all details must be recorded including a FULL team list. If there are members of a squad with the same surname please enter the full first name.
- b. The Home team must enter the result onto the play-cricket website - details of how to do this are available upon request or from the Womens league section of the Devon Cricket Board website ([www.devoncricket.co.uk](http://www.devoncricket.co.uk)).
- c. The Away team must check the result on play-cricket and tick to confirm.
- d. The result should be entered and confirmed no later than the weekend following the match. If this has not been completed the offending team shall be docked 2 points, if the same team reoffends during the same season there will be a 5 point deduction.
- e. The result will then be checked, points allocated and the result locked by the league secretary.
- f. In the event of a cancellation/abandonment due to weather, etc it is the responsibility of the Home side to inform any appointed Independent Umpire immediately. The Home team will be liable for covering the full cost of any umpires who have travelled. The league secretary must also be informed the same day - do not enter a result into play-cricket if there is a chance of a re-arrangement. Contact details for Umpires and the League Secretary can be found in the Womens League section of the DCB website – [www.devoncricket.co.uk](http://www.devoncricket.co.uk).
- g. Both teams must fully complete the Umpire Performance Feedback forms (one per umpire) on [www.whostheumpire.com](http://www.whostheumpire.com) - details of how to do this are available upon request from the League Secretary.
- h. The DACO appointed umpires must complete the ECB Pitch/Fair Play report on [www.whostheumpire.com](http://www.whostheumpire.com). Any Umpires failing to comply will be fined £10.

### 15 . Championships :

The team gaining the most points at the end of the season shall be the Champion Team of each division.

- a. Equality - Should two or more teams have equal points, the winner shall be the team with the highest number of outright wins. Should equality still prevail, the winner shall be the team with the most batting points.
- b. Promotion and Relegation - The team finishing top in the Second division shall be promoted to the First division. The team finishing bottom in the First division shall be relegated to the Second division.

### 16 . Trophies :

Winners of the First and Second division trophies are responsible for their safe custody and return to the DWCA on or before the AGM.

### 18 . Inability To Fulfil A Fixture

- a. Should any team be unable to fulfil a fixture where a suitable ground is available, they shall have 10 points deducted from their total to date and the opposition shall be awarded 20 points.
- b. The home side is responsible for confirming the match the Wednesday preceding the match. If the away side fail to respond to communication, the home side are to assume the match is to go ahead as planned.
- c. If an away team is unable to give a clear 24 hours notice they are to pay the home side the sum of £33 and be prepared to cover the entire cost of any umpires who may have travelled (£25 per umpire, a possible total of £50).
- d. Should a particular team be unable to fulfil a fixture where a suitable ground is available on more than 3 occasions in one season that team will have all its points removed and, whilst it may continue to play in that season, it will no longer be able to gain points. Furthermore, any points accrued by other teams

against this team will also be removed. However, for statistical purposes, individual records will be maintained.

#### 19 . Players - Registration & Eligibility

- a. Players must be eligible to play in Open Age Cricket as defined by the MCC Laws of Cricket & ECB Directives.
- b. Players are only eligible to play for one club in the DWCA Women's League in any one season. Players wishing to transfer to another club during the season must notify the League Secretary in advance.
- c. Play Cricket will be used to note squad members – please make sure first names are included for statistical purposes.

#### 20 . Young Players

- a. Limitations applying to Young Fast Bowlers, Young Players in the Field and the Wearing of Helmets by Young Players shall be imposed in both divisions in accordance with the current ECB Directives and Safety Guidance.
- b. All young players are subject to the restrictions on playing adult cricket as may be promulgated from time to time by the ECB. These restrictions are normally shown on the ECB website. It is the responsibility of the Clubs to comply with these guidelines.
- c. All captains shall be familiar with these Directives and shall be responsible for their implementation. Umpires shall be required to monitor compliance.

#### 21. Clothing and Attire

The DWCA wishes to maintain standards across the league. Whereas the DWCA does not want to appear too restrictive it is preferred that all clothing worn in league matches (and wherever a red ball is used) should be white. However, sponsor, manufacturer markings on shirts are permitted along with a number and/or name on the back of shirts.



## 22. Disciplinary Regulations and Procedures

The DWCA are to adopt the disciplinary procedures in line with other leagues and organisations under the umbrella of the Devon Cricket Board.