



CTC KS4 (U15) Outdoor Softball

All Chance to Compete competitions have been designed to provide players with access to a fun, inclusive and fast paced softball format of the game. Competitions are generally run on a festival basis.

Umpires & Scorers

Umpiring and scoring will be by PE staff or trained leaders in the local rounds. For the finals there will also be Devon Cricket staff on hand to umpire/score.

Clothing & Equipment

Kit will be provided by the festival organisers (SGO or Devon Cricket). Schools are encouraged to bring their own cricket bats if they wish. For the local rounds windballs should be used, incrediballs will be used in the finals.

Eligibility

This competition is for state schools.

BOYS/MIXED: This is a 'mixed' competition to allow girls to play in the team should their school not be able to field a team in the girls only competition. There is no requirement for ratio of boys/girls in this competition. **Boys who have represented Devon at hardball cricket are not eligible to play.**

GIRLS: This softball competition is aimed at those newer to the game and sides should be picked on this basis. **Any players involved in an England Development Squad or Regional Development Centre are not eligible to play.**

Playing Conditions

- 50m boundary. 20 yard pitch for girls, 22 yard for boys/mixed.
- Bowling should be from one end only to ensure the game is played as quickly as possible
- Teams shall consist of 8 players each, with a maximum of 10 players per squad
- Each match shall consist of one innings per team; with each innings lasting 50 balls
- Balls shall be bowled in sets of 5, with each player in the team bowling a minimum of 5 balls; this includes the wicket-keeper who can be rotated. Two players will bowl 10 balls, either in a row or in two sets of 5 balls
- Bowling should be overarm only
- In the event of a team losing 7 wickets, the last batter shall continue batting; facing all the remaining deliveries or until they are dismissed, with the last batter out remaining at the wicket as a non-striker. This is known as 'Last Batter Stands'
- Batters shall retire at 20, and can return on the departure of the 7th batter. Retired batters must return in order of their retirement. The batter shall retire again if they score an additional 20 runs on return to the crease, unless the batting team have no more batters to come in that have also been retired
- If the ball bounces above shoulder height, or is above waist height without bouncing, it will be a 'No ball'. If the ball bounces twice or more before reaching the batter this should also be called 'No ball'
- In the event of a 'No ball', a 'free hit' will be awarded to the batting team; this means on the next ball, the batter cannot be given out by any method of dismissal, apart from being run-out.
- If the ball is too wide for the batter to hit it will be called a 'Wide ball'. Cones/markers can be used to show wide lines/crease.

Bowling

Bowling should be overarm only with a straight arm. If a bowler should bowl with a bent arm:

- In the first instance always help the bowler to improve their action
- If bent arm bowling persists, then the batter can ONLY be dismissed by RUN OUT
- The bowler should not be stopped from bowling in an over, unless the bowling is contributing to the safety of the game.

Scoring

Please use the scoresheet below.

Standard scoring rules of cricket apply (runs completed, plus boundary 4s & 6s), as well as:

No Ball

- If a no ball is called, then 2 runs shall be credited under extras, but no extra ball will be allocated
- If a no ball is bowled in the last set of 5 balls then the ball will have to be re-bowled
- If a no ball is bowled and the batter strikes the ball for X number of runs, 2 runs shall be credited to extras, and X runs to the striking batter

Wide

- If a wide ball is called, then 2 runs shall be credited under extras, but no extra ball will be allocated
- If a wide ball is bowled in the last set of 5 balls then the ball will have to be re-bowled
- Any additional runs shall be credited under extras every time the batters complete a run, i.e. wide ball plus batters running one run = 3 runs

Results

The team scoring the most runs shall be the winner. If the scores of both teams are equal, then the team who took the most wickets shall be the winner.

If teams are level on points at the end of the group stage, then the result between the two sides will determine the overall winner.

If this cannot decide the outcome, then run rate will then decide the winners, calculated as follows: The total runs scored in the group games are added together with the wickets taken, each wicket taken will count as 10 runs towards the total.

If scores are still level after this then it will go to the team who has taken the most wickets in their games. If a result cannot be reached after all this, then a bowl out between the two teams will take place.

Where matches are rained off / unfinished a bowl out with each person bowling one delivery at 3 stumps shall decide the winners. Eight players will bowl alternately at stumps and if scores are level after eight attempts each it shall go to sudden death where the team with the most strikes with an equal amount of deliveries shall be declared the winners.

- In a 'Last Batter Stands' scenario, if the non-striking batter is run out then this will class as a dismissal, and then innings will be classed as completed

For more information contact competitions@devoncricket.co.uk