



Year 1 and 2 Cricket Festival Pack

Game Format: Mayhem Cricket

(4 teams per match)

Team Sizes: 6-10

Innings Duration: Minutes

Match Duration: 10-15 minutes

Equipment

Batting Tees

(cones may be used instead)

Cones (2 colours)

Bats

Balls

Stumps (cones may be used)

Staffing

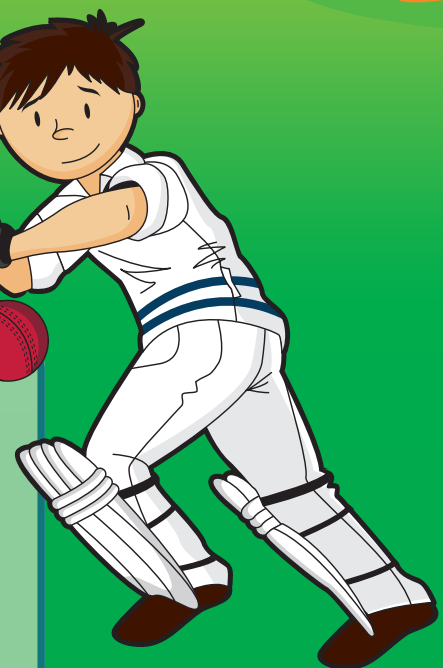
1 x Adult/Young Leader
per pitch (4 teams per pitch)

Scoring

Personal Best – Players
try to beat their own score
in each innings

Team Best – Team aim to beat
their previous score

Against Others – Team scoring
the most runs wins



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THE GAME STARTS WHEN THE ADULT/YOUNG LEADER SHOUTS "PLAY"



PLAY

1.

THE BATTERS EACH HIT THEIR BALL OFF THE TEE (FORWARDS) AND START RUNNING BETWEEN THE STUMPS & THE ONE



2.

EACH SCORER KEEPS COUNT OF THEIR BATTERS RUNS.



1, 2, 3...

3.

EACH FIELDER MUST FIELD 1 BALL & RETURN IT TO A COLLECTOR.



4.

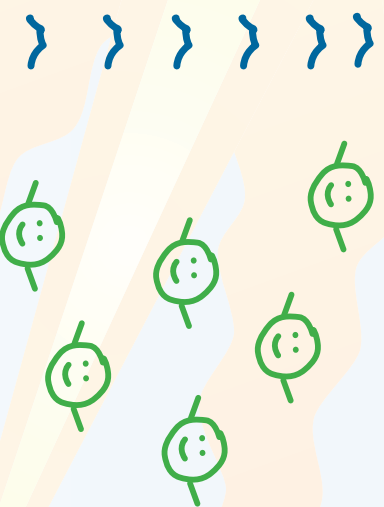
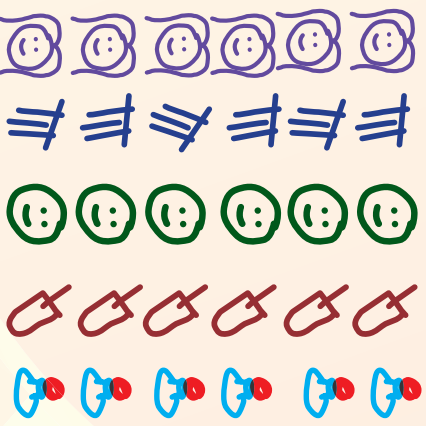
EACH COLLECTOR PLACES A BALL ON THEIR ONE.



5.

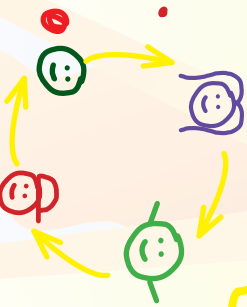
KEY

	BATTER		SCORER
	COLLECTOR		FIELDER
	STUMPS		(ONE)
	TEE		BAT
	BALL		TEACHER/YOUNG LEADER



TEAMS ROTATE TO THEIR NEW POSITION & THE GAME CONTINUES PLAY AS MANY INNINGS AS YOU LIKE.

7.



WHEN ALL THE BALLS ARE ON THE (ONES) THE ADULT/YOUNG LEADER SHOUTS "STOP" AND HELPS THE SCORERS ADD UP THE SCORES

6.

3
1 4=7
1 5=12



STOP!

